



## DESIGN YOUR OWN CRUISE SHIP

*'The Scandinavian Queen* was even more impressive on the inside than it was on the outside. Everywhere she looked there were gleaming white walls with mirrored panels and expensive works of art, sparkling crystal lights hanging down from the ceiling, and huge picture windows with the blue sea gleaming beyond. Soft piano music drifted down from hidden speakers and the carpets were so thick and luxurious it felt like walking on air.'

There's something for everyone on board *The Scandinavian Queen*, from swimming pools and a cinema, to baking demonstrations and a basketball court. There are countless different free restaurants for Mr Orr to try too, plus the famous Soft-Scoop 2000 up on the sun deck: an interactive ice-cream machine with twenty different flavours and fifty-two toppings. But what would *your* dream cruise ship look like?



### **THE CHALLENGE:**

Design a brochure for your dream cruise.

*What facilities will you choose to include on your ship?*

*What route will your cruise follow?*

*What destinations will you visit?*

*Think about the language you use. How can you make your cruise sound extra-inviting and luxurious?*

### **STORY STARTER:**

*There's something mysterious about the person in the cabin next door....*

*Who are they?*

*What are they hiding? Or are **they** hiding from someone else?*

*Has anyone else noticed something isn't quite right? Are the other passengers in danger?*